

COMPUTATIONAL MEDIA

Requirement Checklist for Master of Science

Last _____	First _____	Student ID # _____
Email _____	Advisor _____	Start Quarter _____

OVERALL REQUIREMENTS FOR A MS

TASKS	Quarter Completed
<input type="checkbox"/> Complete 15 credits of core courses	_____
<input type="checkbox"/> Demonstrate competence in media creation	_____
<input type="checkbox"/> Demonstrate competence in programming	_____
<input type="checkbox"/> Demonstrate competence in interpretation	_____
<input type="checkbox"/> Complete at least 10 credits of topics courses	_____
<input type="checkbox"/> Complete MS thesis or project (CMPM 204 & 296/7)	_____

DETAILED REQUIREMENTS

DEGREE COURSES		ADDITIONAL COURSES	
CORE	Quarter Passed	Course	Quarter Passed
CMPM 201	_____	_____	_____
CMPM 202	_____	_____	_____
CMPM 203	_____	_____	_____
_____	_____	_____	_____
TOPIC	Quarter Passed	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

THESIS	Quarter Passed	Committee Members	
CMPM 204	_____	_____	_____
CMPM 297	_____	_____	_____

INCOMPLETES PENDING		FAILED COURSES	
Course	Quarter	Course	Quarter
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

MS in Computational Media

Each student is required to complete at least 35 credits as follows:

- CPM 201, History & Theory of Computational Media
- CPM 202, Computational Media Research, 5 units
- CPM 203, Computational Media Methods, 5 units
- CPM 204, Computational Media Project Definition, 5 units
- *Project Track*: CPM 296, Master's Project, 2 units
- *Thesis Track*: CPM 299, Independent Study, 5-10 units
- Two topics courses, which must be regular, 5-unit graduate courses from Computational Media or affiliated departments. Cannot use CPM 201, 202, or 203 toward this requirement. Appropriate courses include:
 - CPM 235, 244, 2455, 248, 265, 290J, 290P
 - CMPE 231
 - CMPS 260, 261, 263, 290L
 - DANM 250A, 250B, 250C, 250D
 - FILM 228, 230, 234
- Demonstrated competence in media creation, programming, and interpretation in a CM context by the end of the second year in the program; see <https://www.soe.ucsc.edu/departments/computational-media/ms-phd-computational-media/requirements#ms>.
- No more than 15 units may be upper-division undergraduate courses.
- A maximum of 10 units from other institutions or previous graduate work at UCSC may be applied toward the MS requirements (with the approval of the graduate advisor and graduate committee). This cannot exceed the three course overall limit on transfers from outside institutions. Form can be found at <https://ga.soe.ucsc.edu/current/forms>.

Project Track

Completion of a Master's Project is required for the Masters degree. In consultation with the advisor, the student forms a Master's Project Reading Committee of at least two faculty members (including the advisor), one of whom must be in CPM. At least half of the committee must members from the UCSC academic senate. The final project must be accepted by the review committee before the award of the Master of Science degree.

Thesis Track

Completion of a Master's Thesis is required for the Masters degree. To fulfill this requirement, the student submits a written proposal to a faculty member, usually by the third academic quarter. By accepting the proposal, the faculty member becomes the thesis advisor. In consultation with the advisor, the student forms a Master's Thesis Reading Committee of at least two faculty members (including the advisor), one of whom must be in CPM. At least half of the committee must members from the UCSC academic senate. The final thesis must be accepted by the review committee before the award of the Master of Science degree.